# BALANCE & COORDINATION —— CHOICE BOARD ——

Hang this choice board near your safe physical activity space. Choose an activity, get active, and have fun!

#### **Brain & Body Warm-Ups**

#### **High-5 Breathing**

Hold out your hand like you're giving a high-5.
Trace up, inhale slowly.
Trace down, exhale slowly. Continue with all 5 fingers.

#### Red Star Fish, Blue Fish

When music is on, do jumping jacks. When music stops, call Red Star Fish or Blue Fish. Star Fish=10 star-jumps Blue Fish=5 tuck-jumps

#### **Equal Breathing**

As you take a deep breath, count to 5. As you exhale, count to 5. Take 5 equal breaths (5-count in and 5-count out.)

#### **Foot Fire**

The leader calls out the temperature (cooler, warmer, foot fire). The class follows the leader's instructions (slow, faster, super-fast).

# Purposeful Practice Odd & Even

## **Balance Rollers**

The object is to move from start to finish. Roll the die. Land on an odd number, balance on 1 body part. Land on an even number, balance on 2 body parts.

#### **Balloon Bop**

Keep the balloon in the air as long as you can.
Count the number of bops you get. If the balloon hits the ground, pick it up and keep on practicing.

#### **Balance Pathway**

Move from start to finish.
Roll the die. Move and
balance on the foot, hand,
or combination shown for
10 seconds. Do 10
jumping jacks before
rolling again.

#### **Balance Flow Challenge**

Move from start to finish.
As you land on different
Balance Squares, hold the
pose for 15 seconds. If
you land on a Breathing
Square, practice equal
breathing for 3 deep
breaths.

# Just for Fun (and health)

# **Jumping Jello**

Make a circle on the floor with a rope. The circle is a bowl of Jello!
Jump into the bowl and bounce 5 times before you jump out. Next, try new ways of jumping in Jello.

#### **Nutrition Fortune Tellers**

Pick a number and a picture. Open/close the fortune teller while counting. Choose a food on the inside. Open/close and spell the name. Open the flap and do the activity.

#### Red Light, Green Light

Move during green lights and stop on red lights. Score a point every time you stop on a red light. The leader calls "Green Light" and you jog in place. On "RED LIGHT!" stop and freeze.

### Fun Fruit BINGO

The Caller picks a fruit card. Mark that fruit on a BINGO card – if it's there. Do 5 exercises before each card is drawn.

Mark fruit in a row, column, or diagonal, call out "BINGO!"

